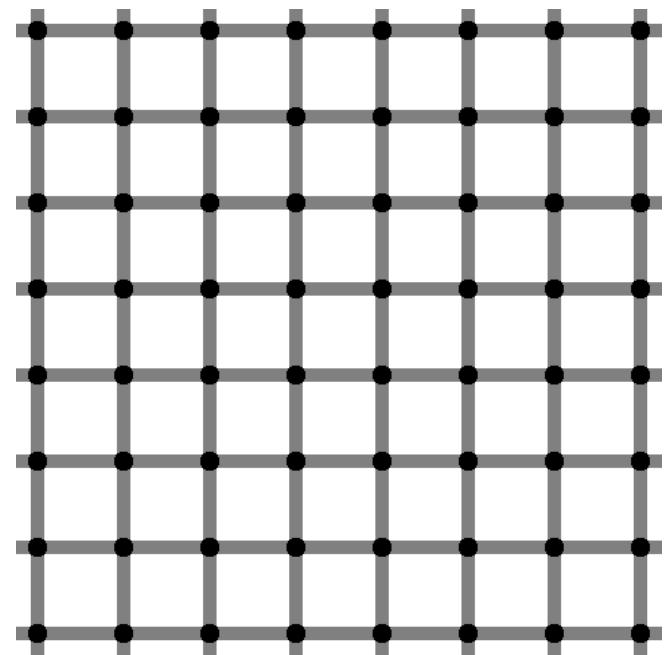
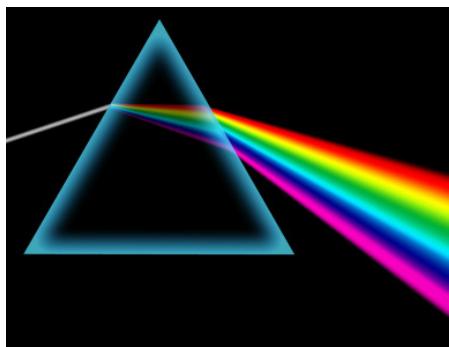


Infocommunication Light and vision

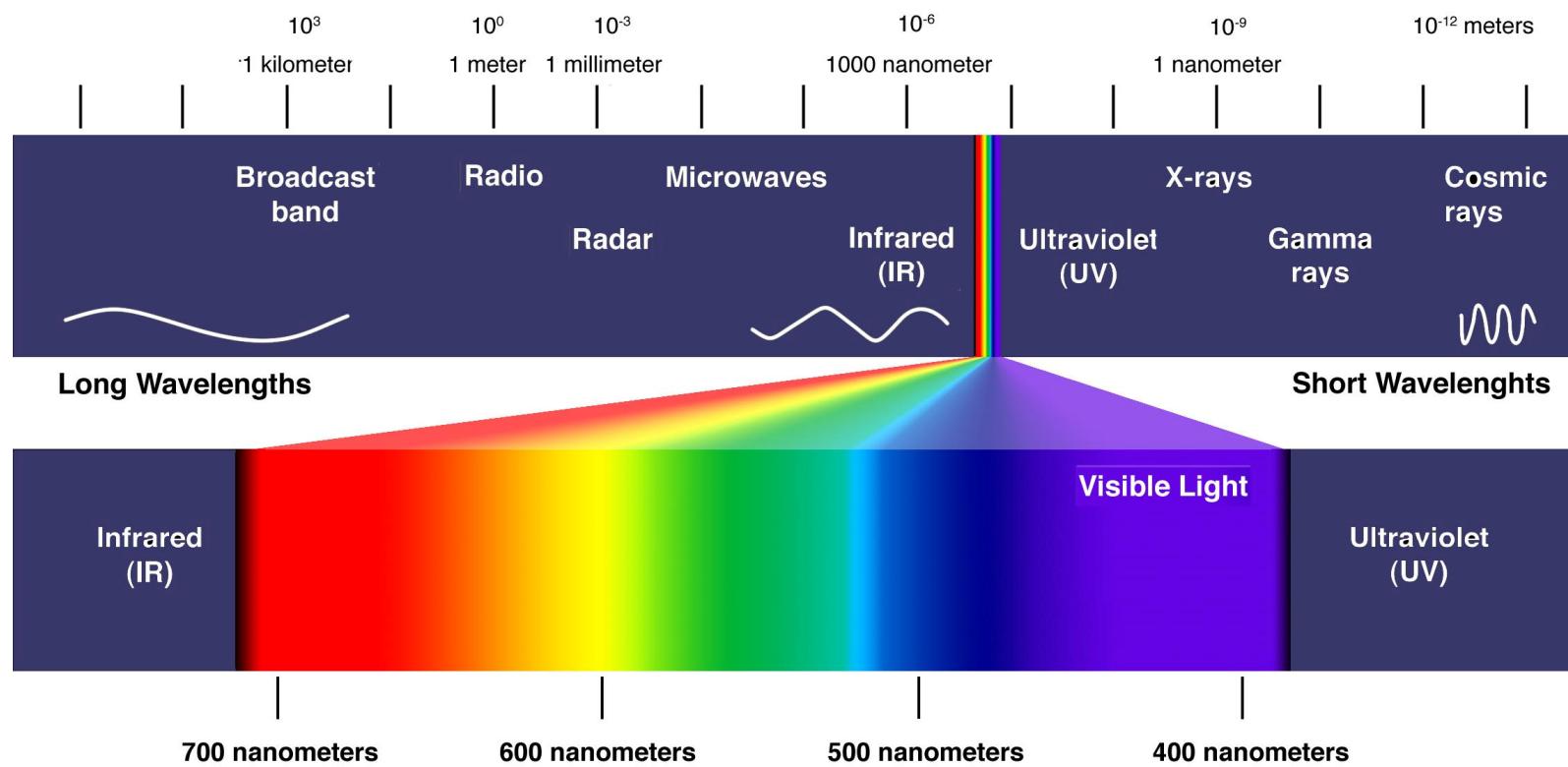
Tamás Csapó
[<csapot@tmit.bme.hu>](mailto:csapot@tmit.bme.hu)



Copyright

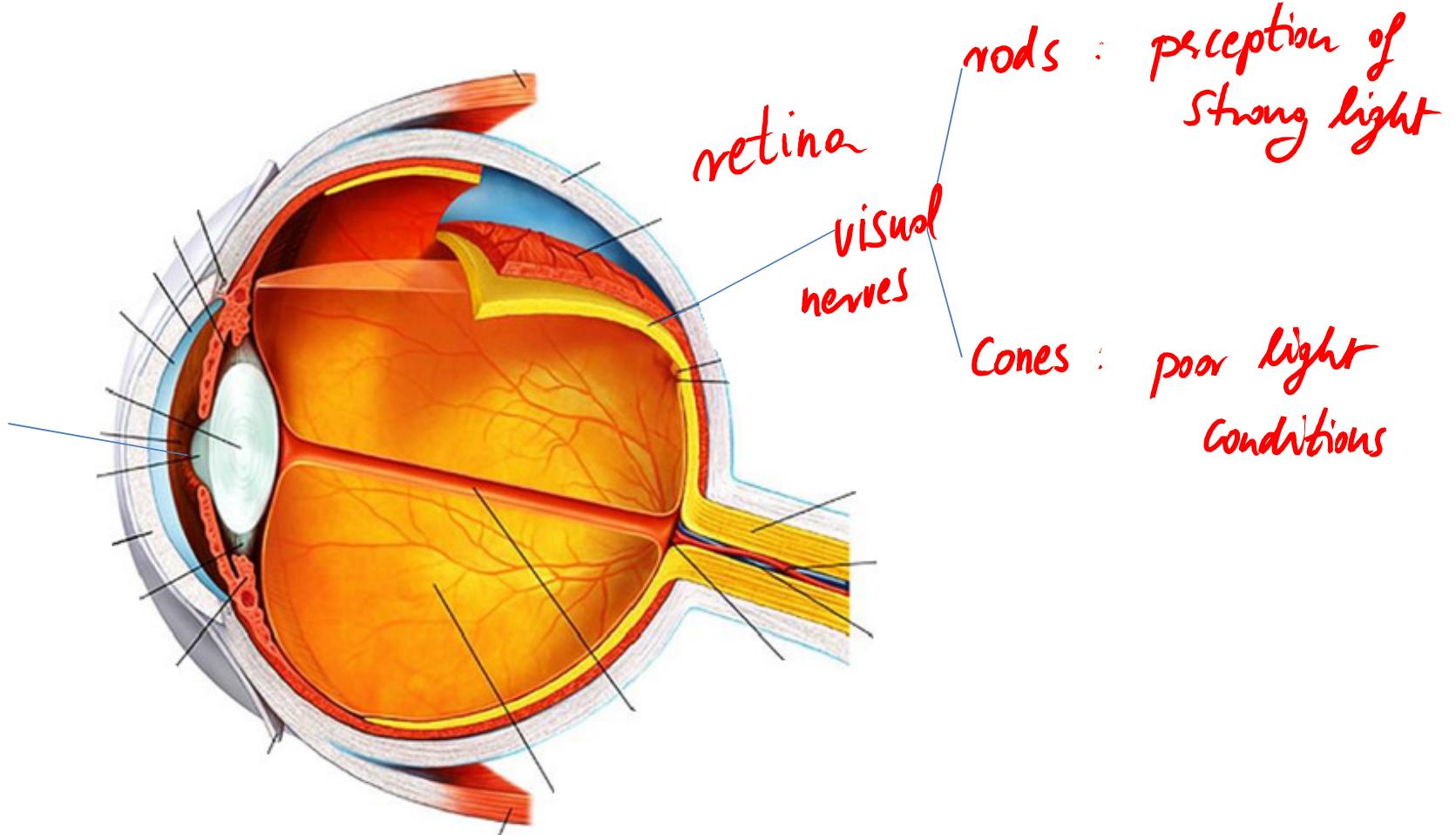
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Electromagnetic spectrum



Source: <http://www.astronomersgroup.org/images/EMspectrum.jpg>

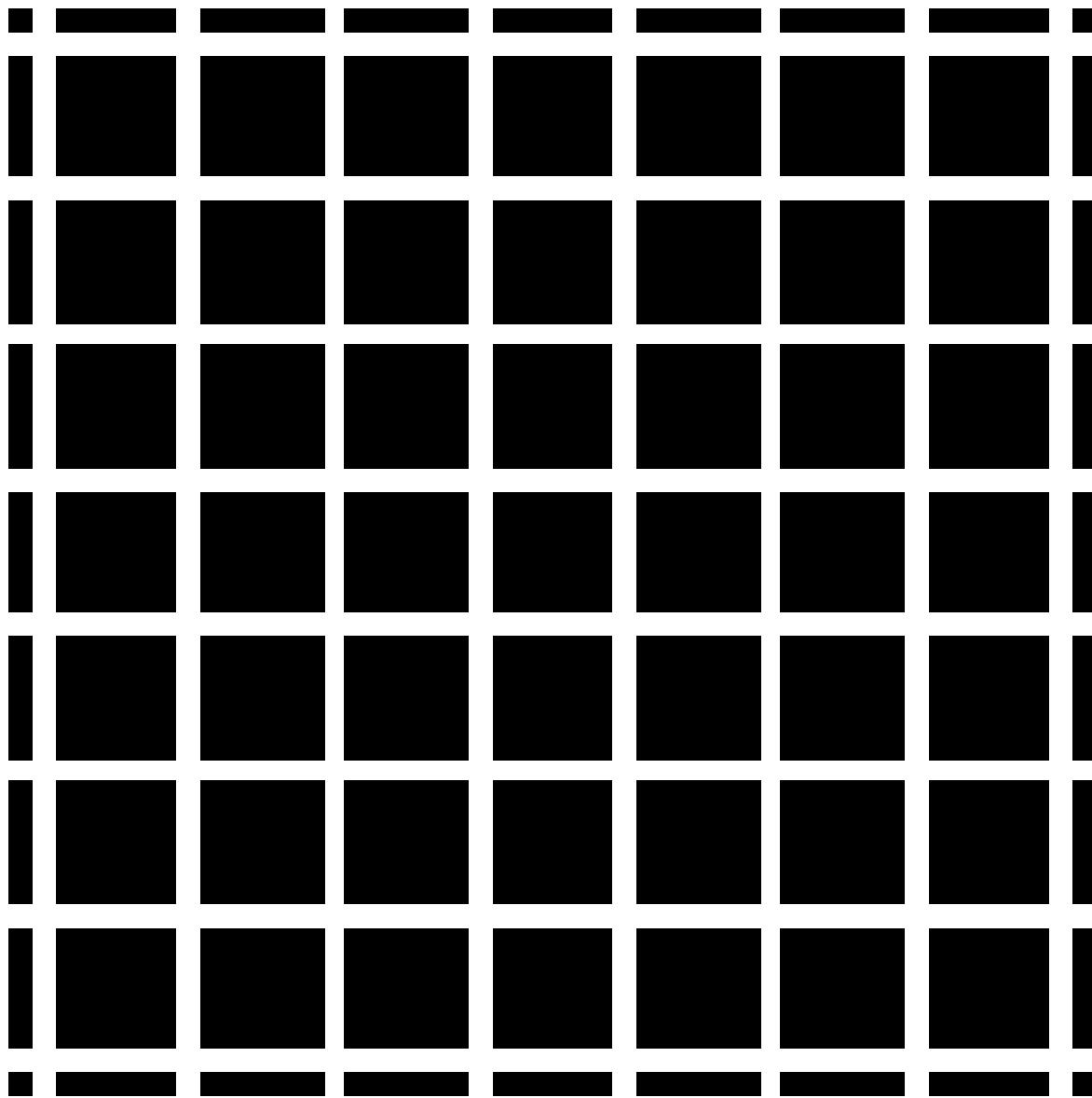
Structure of the eye

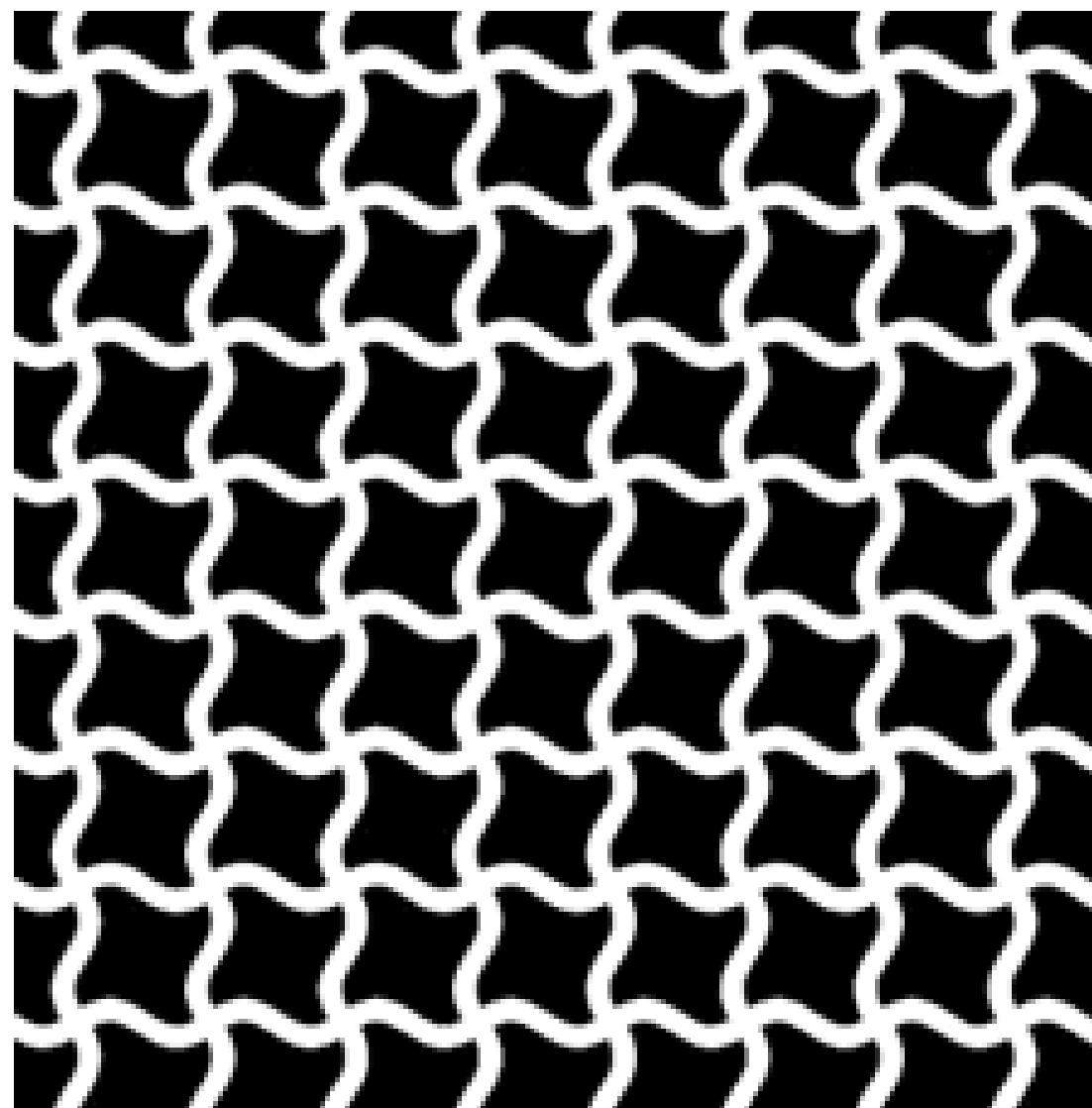


Source: <http://virtualmedicalcentre.com>

Limitations of the human eye

- Optical illusions
 - <http://www.michaelbach.de/ot/>

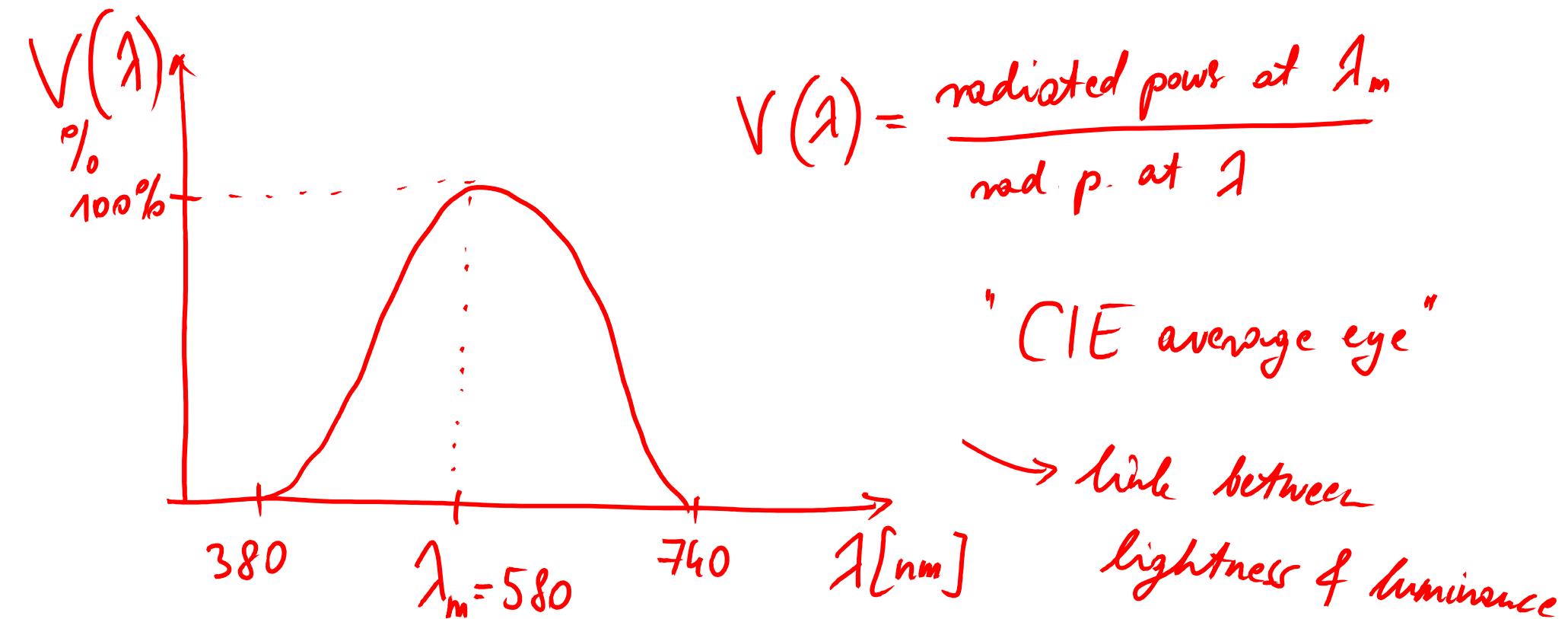




Parameters for describing vision

Subjective / perceptual	Objective / measurable
lightness	luminance
hue (red, yellow, green) ...	λ , dominant wavelength monochrome colors · only 1 freq. component
colorfulness/saturation (light, dark, pastel, ...)	spectral color content

Relative response of the human eye to monochromatic light

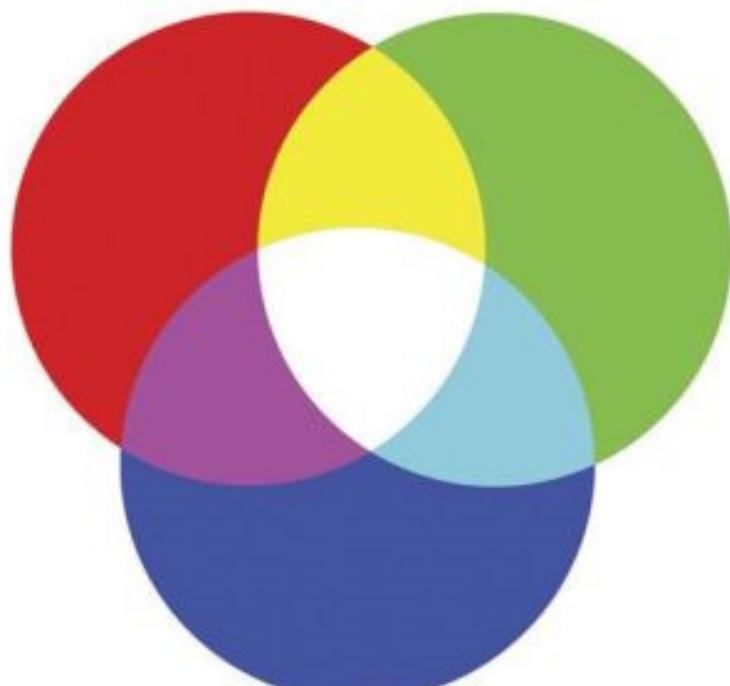


Comparative color measurement

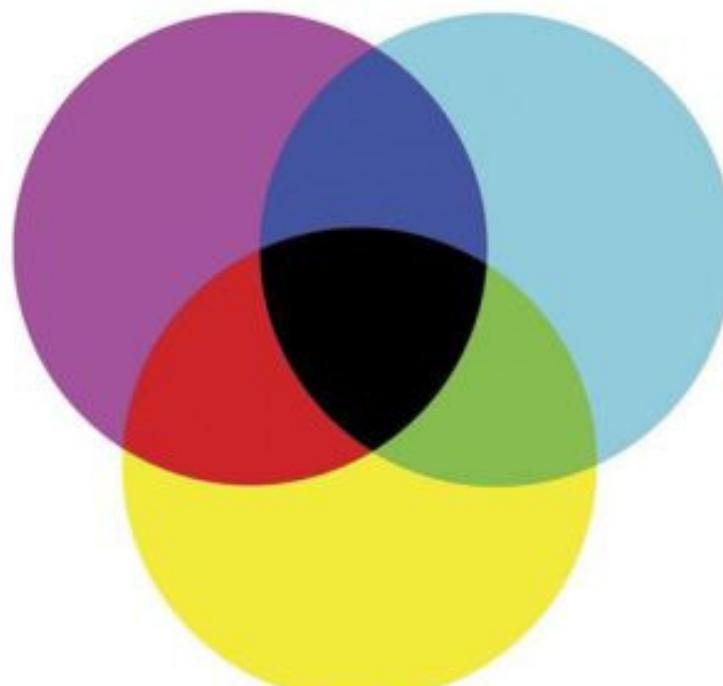
white light spectrum: equal at all freq's

Additive color mixing
3 well chosen colors

Additive and subtractive color mixing



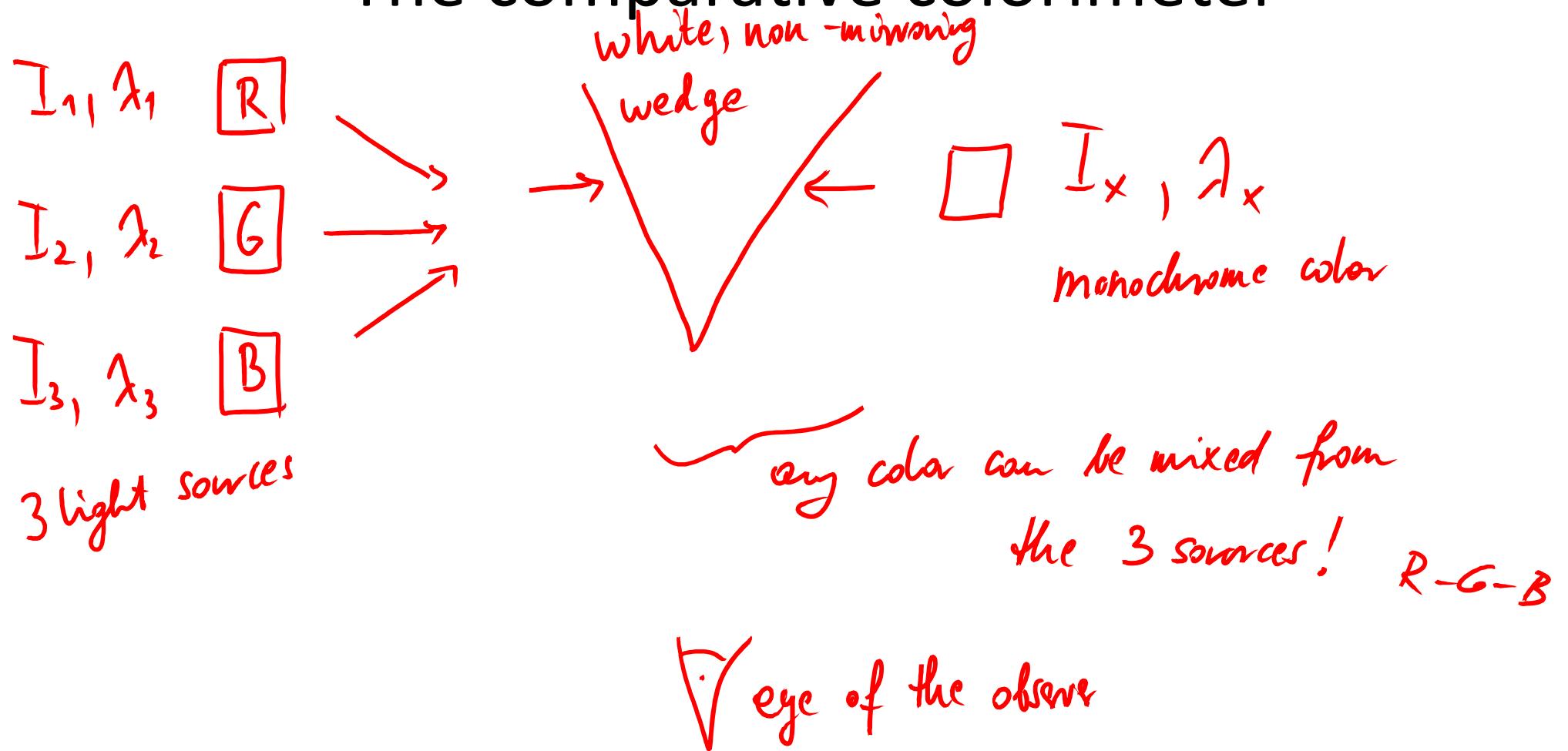
Additive color mixing



Subtractive color mixing

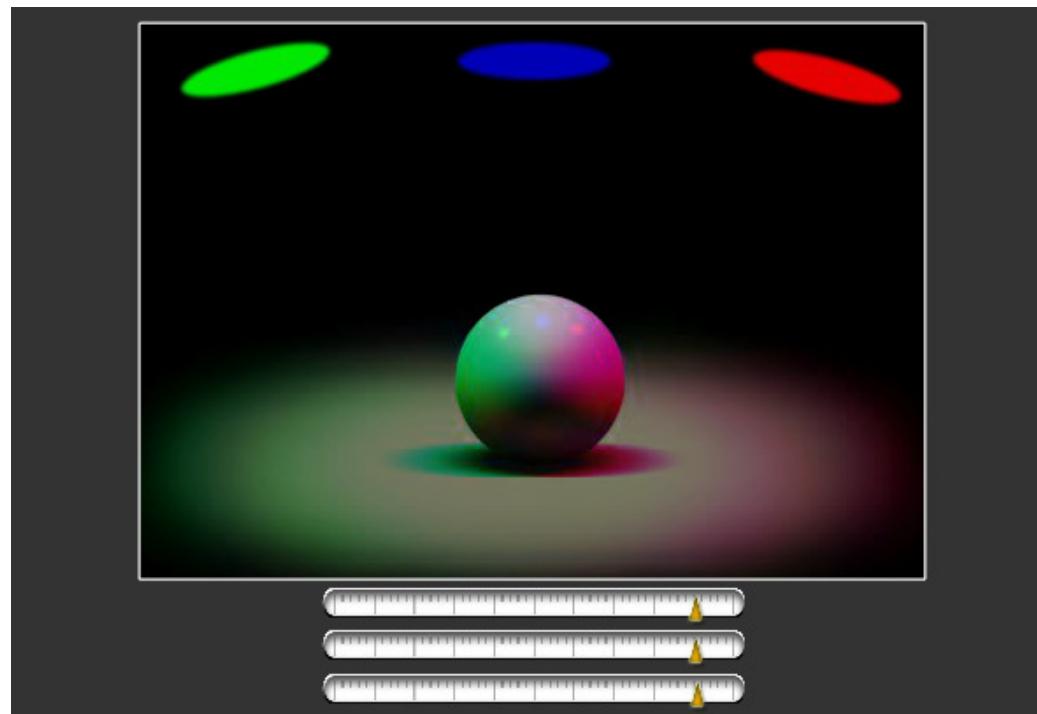
Source: <https://www.tvtechnology.com/opinions/additive-and-subtractive-color-mixing>

The comparative colorimeter



Color mixing

- <http://www.huevaluechroma.com/042.php>



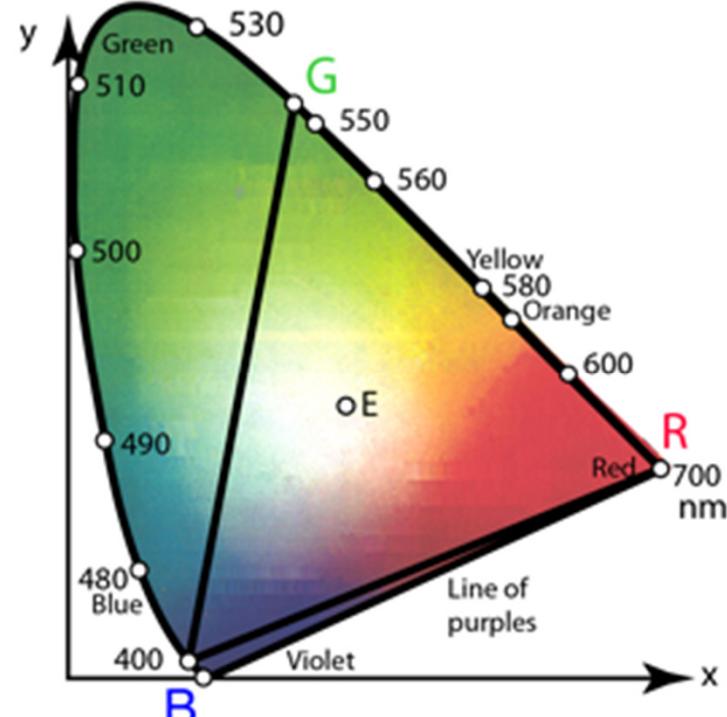
Isochromatic colors

Colors with different spectral content
seen to be the same by our vision

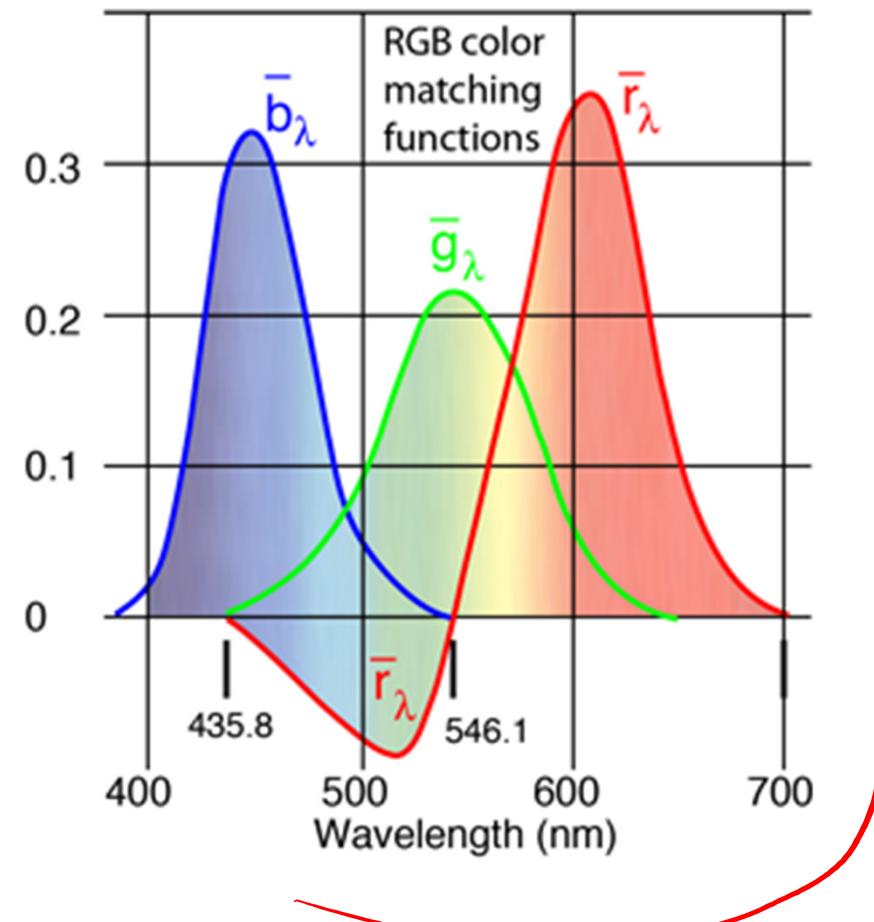
$\Rightarrow R - G - B$ can be used

Luminance

$$Y = 0.3 \cdot R + 0.59 \cdot G + 0.11 \cdot B$$



RGB purely additive coverage of the range of the eye's perceived hues.



Source: <http://hyperphysics.phy-astr.gsu.edu/hbase/vision/colspa.html>

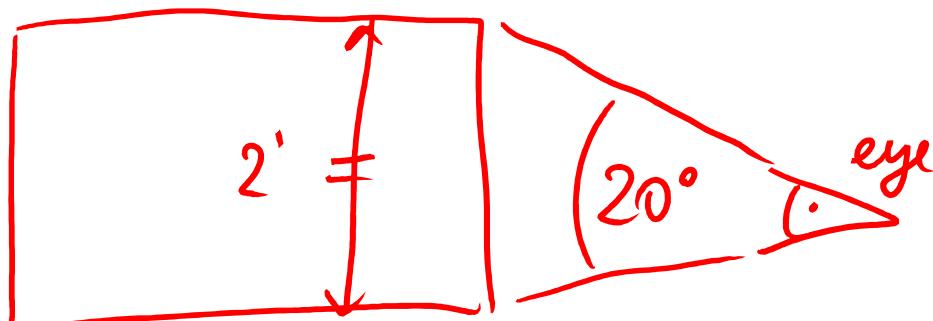
The picture

pixels - optimal resolution?

$$2' = \frac{2}{60}^\circ$$

- if 2 light sources are within $2'$,
the eye can't differentiate them

- if 2 color lights
the eye can't differentiate the color



$$\frac{20^\circ}{2'} = \frac{20 \cdot 60'}{2'} = 600 \text{ pixels}$$

optimal aspect ratio : 4:3

800 x 600 Pixels

Optical illusions

- Stepping feet
 - <http://www.michaelbach.de/ot/mot-feetLin/index.html>
- Motion Induced Blindness
 - <http://www.michaelbach.de/ot/mot-mib/index.html>
- Stereokinetic Effect
 - <http://www.michaelbach.de/ot/mot-ske/index.html>
- Scintillating Grid
 - http://www.michaelbach.de/ot/lum_scGrid/index.html
- Hinton's “Lilac Chaser”
 - <http://www.michaelbach.de/ot/col-lilacChaser/index.html>
- Watercolor Illusion
 - <http://www.michaelbach.de/ot/col-watercolor/index.html>
- Tilted Table Illusion
 - <http://www.michaelbach.de/ot/ang-tiltedTable/index.html>

The END

Infocommunication Light and vision



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